

## ALL-BREED OPEN SHOW

Halter ♦ English ♦ Western ♦ Games

**Youth classes are free!**

Approved by ApHC ♦ All classes double-judged ♦ Non-Pro/Amateur ♦ Open ♦ Youth

**SEPTEMBER 20, 2020**

Judges: Walter De La Brosse and Eric Hubbard

**PLACE:** Pepperglen Farm, 3563 Pedley Ave., Norco, CA 92860. Trailers enter off California St. Look for the large green sign.

**TIME:** Show Office opens at 7 a.m. Show starts at 8 a.m.

**AWARDS:** Prizes to first in every class. Daily High Point Awards in 9 divisions.

**ENTRY FEES:** Youth classes are free! \$160 Flat Fee Open and Non-Pro/Amateur classes—unlimited classes for one horse and one or more exhibitors. \$20 per individual class.

**ADDITIONAL FEES:** \$8 California drug fee, \$30 office fee and \$15 haul-in fee per horse.

ApHC breed fees will apply if you are showing for breed points.

**INFORMATION:** Call Nadine McQueary at 951-260-6472 or Leslie Foxvog at 760-981-9525.

**PREMIUM LISTS:** Available online at calizona.org and spottedvalleyappaloosa.com

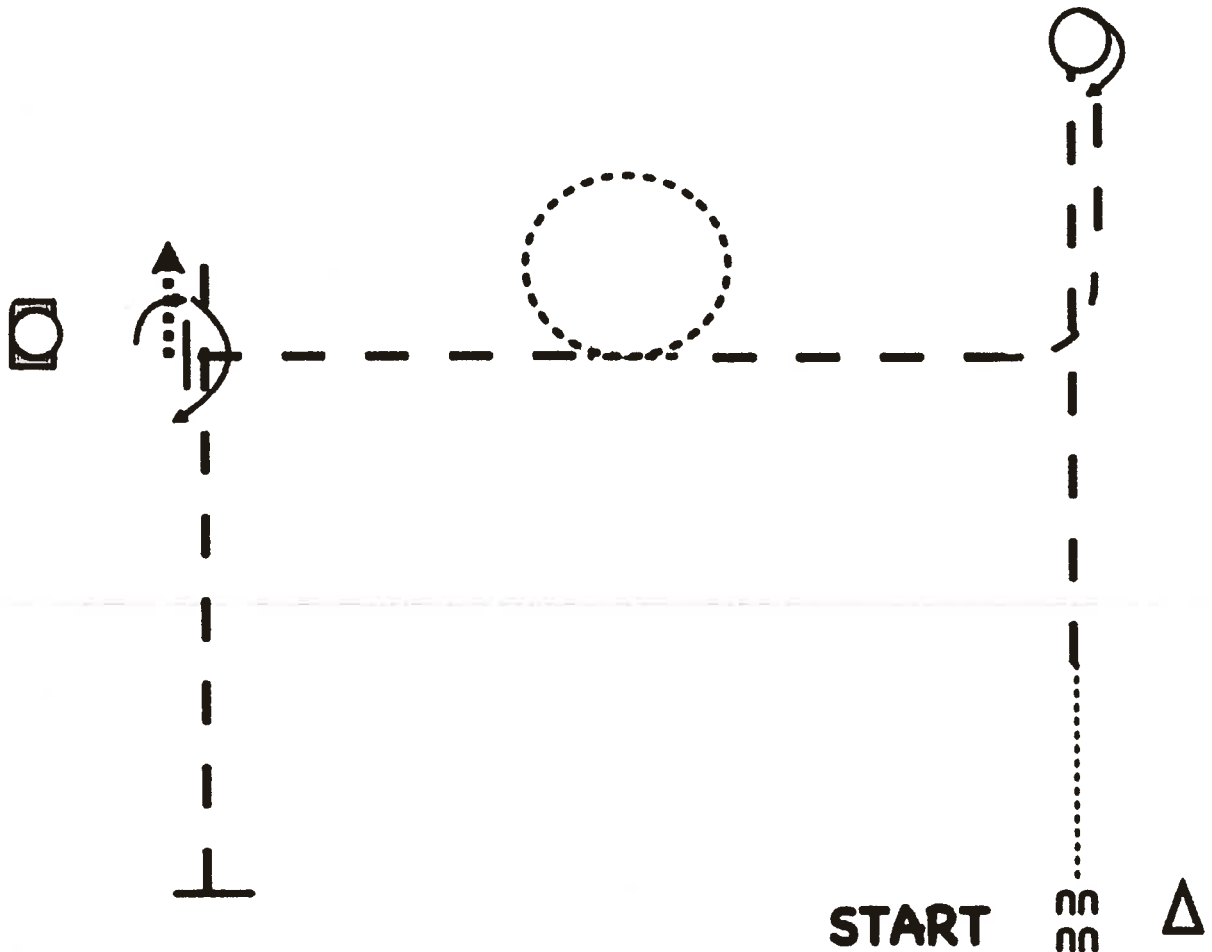
JOINTLY HOSTED BY:

**CZ** Calizona  
Appaloosa Horse Club

**S** SPOTTED VALLEY  
**V** APPALOOSA CLUB

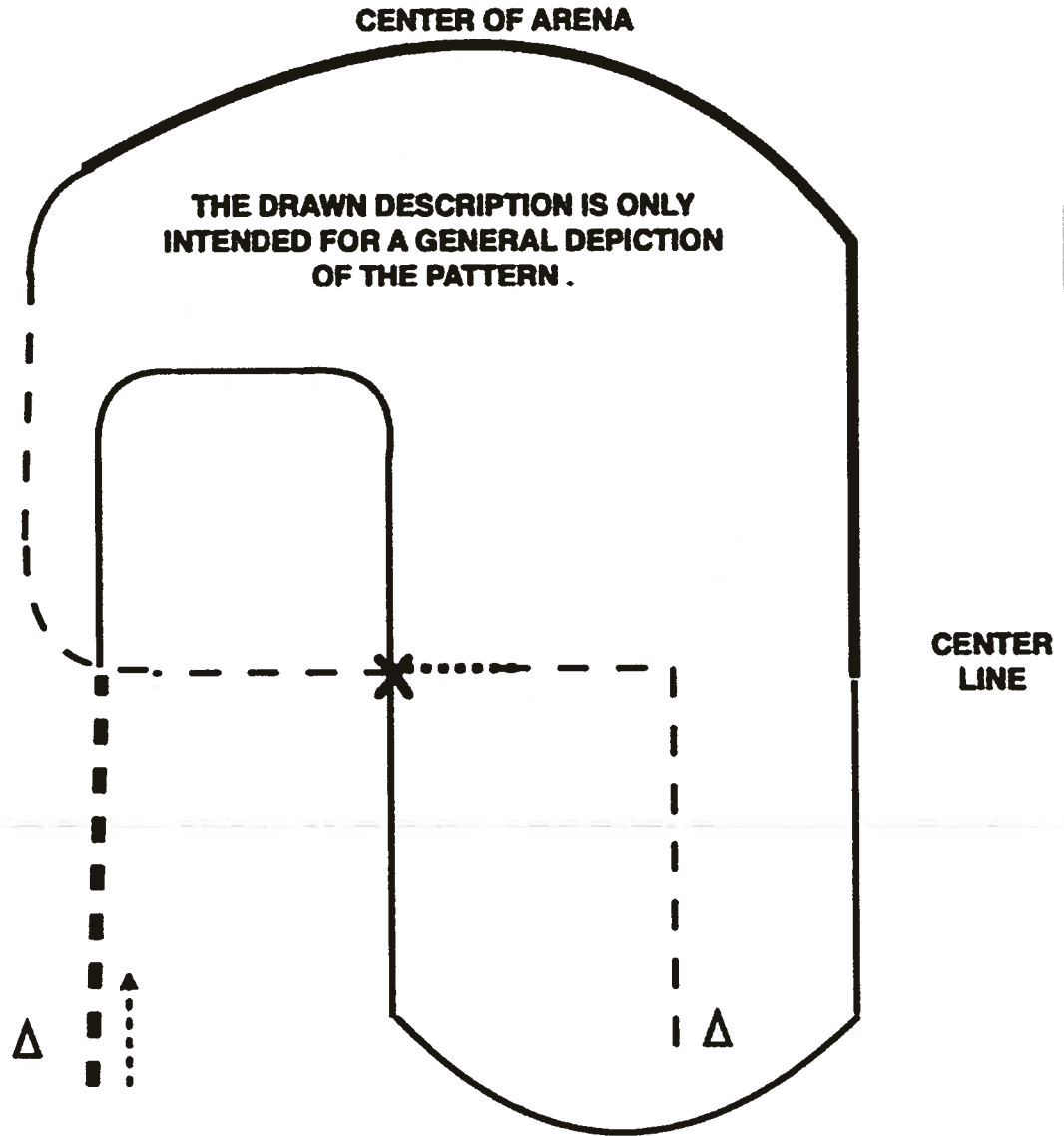
# All Classes #21-25

## SHOWMANSHIP



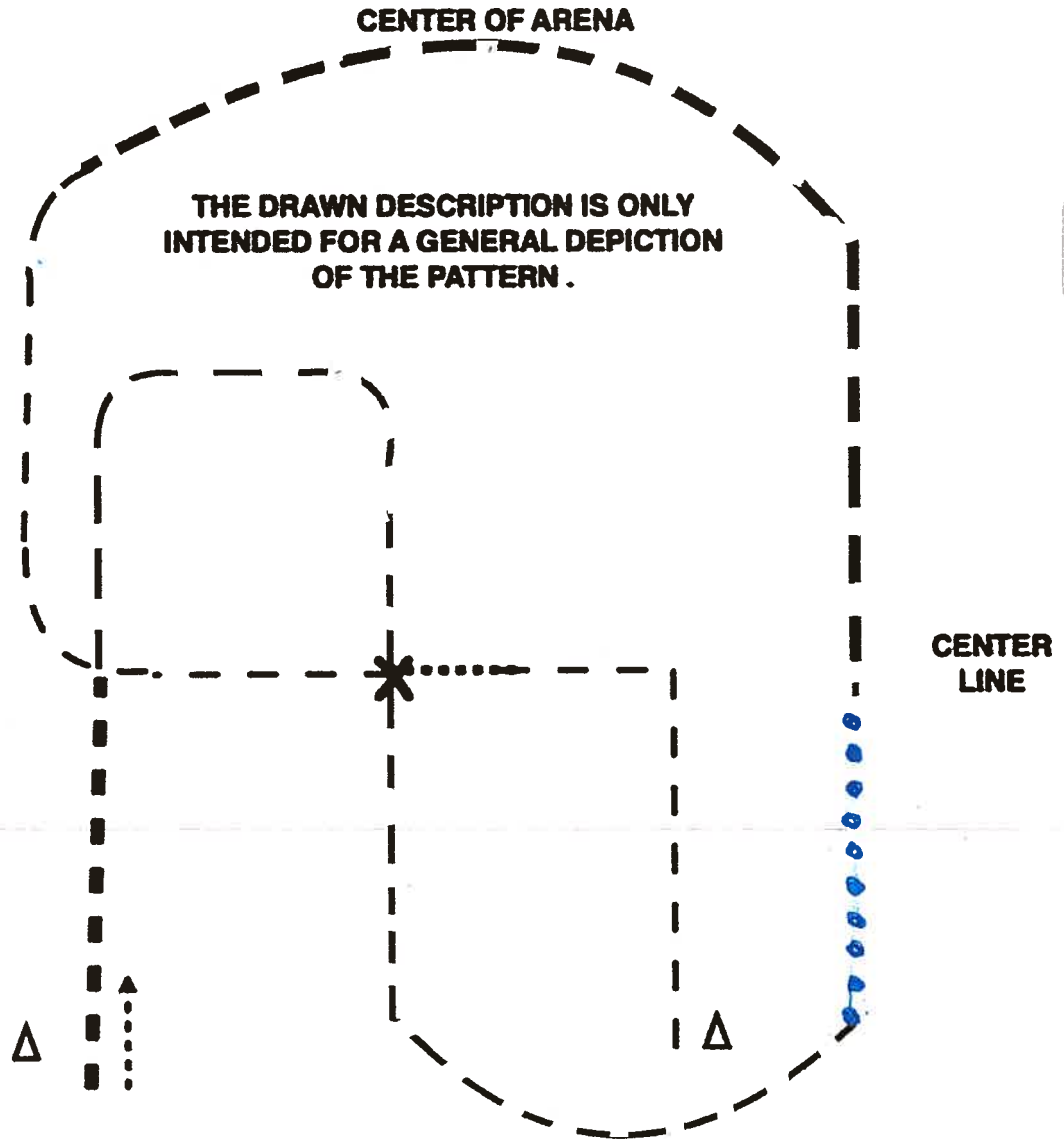
1. BE READY AT CONE A, WALK 1/3 OF THE DISTANCE OF YOUR LINE
2. TROT TO THE END OF YOUR LINE
3. STOP AND EXECUTE 1 1/2 TURNS
4. TROT DOWN LINE AND TURN TOWARD JUDGE.  
AFTER MAKING THE CORNER TROT 1/2 WAY TO THE JUDGE
5. WALK A SMALL CIRCLE
6. TROT TO THE JUDGE.
7. STOP AND SET UP FOR INSPECTION
8. EXECUTE A 3/4 TURN
9. BACK APPROXIMATELY 2 HORSE LENGTHS, EXIT AT THE TROT

Hunt Seat Equitation - Non Pro <sup>Class</sup> #35  
- Youth 18+U #36



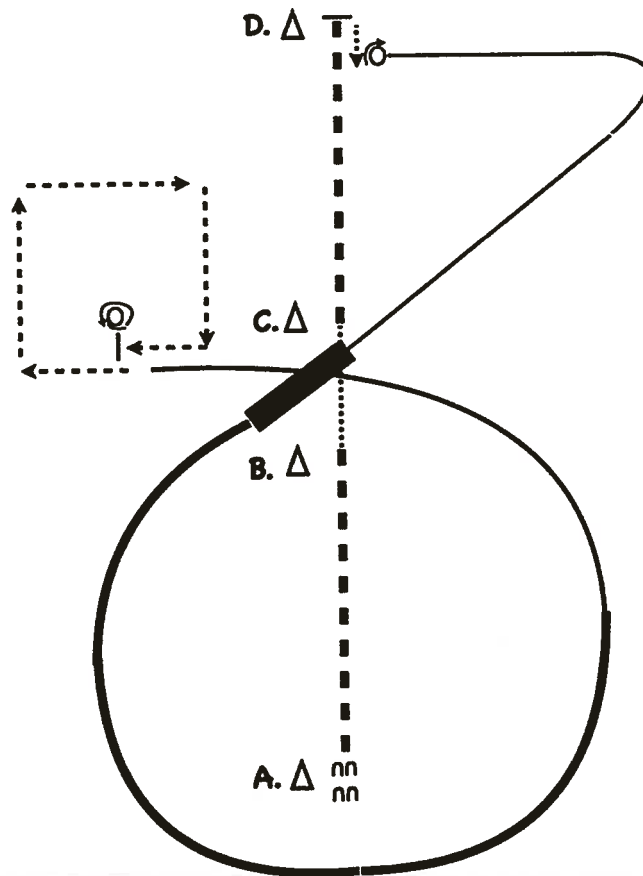
1. POSTING TROT, RIGHT DIAGONAL.
2. BREAK TO A WALK FOR SEVERAL STEPS.
3. POSTING TROT, LEFT DIAGONAL.
4. RIGHT LEAD CANTER, GRADUALLY MOVING INTO HAND GALLOP AROUND THE TOP OF THE ARENA AND DOWN THE LONG SIDE.
5. COLLECT THE CANTER, DOWN THE LONG SIDE, ACROSS THE BOTTOM OF THE ARENA AND UP THE CENTER OF ARENA,
6. CHANGE LEADS , SIMPLE OR FLYING.
7. LEFT LEAD CANTER AS DRAWN.
8. SITTING TROT.
9. HALT AND BACK.
10. *Exit at a walk,*

# Hunt Seat EQUITATION - ALL WALK/TROT #37-#39



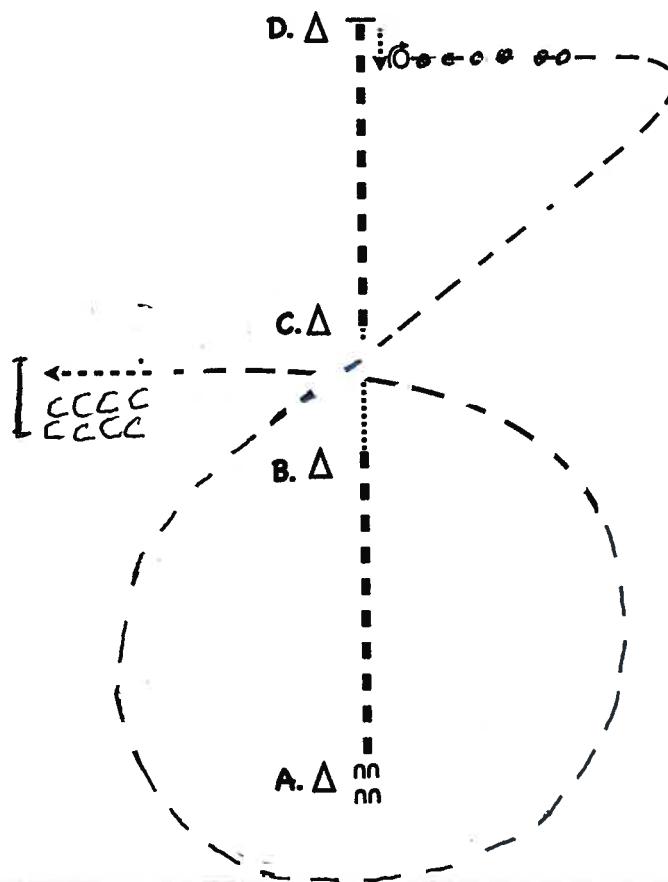
1. POSTING TROT, RIGHT DIAGONAL.
2. BREAK TO A WALK FOR SEVERAL STEPS.
3. POSTING TROT, LEFT DIAGONAL.
4. *Sitting Trot to Center Line.*
5. *walk down the long side*
6. *Posting Trot LEFT DIAGONAL, ACROSS the bottom line + up the center.*
7. *At "X" change to RIGHT DIAGONAL POSTING TROT*
8. SITTING TROT.
9. HALT AND BACK.
10. *EXIT AT A WALK*

Western Horsemanship - Non Pro #50  
- Youth 18+ Under #51



1. BEGIN STANDING AT CONE A  
EXTEND THE JOG FROM CONE A TO CONE B.
2. BREAK TO THE WALK AND  
WALK FROM CONE B TO CONE C.
3. EXTEND THE JOG FROM CONE C TO CONE D.
4. AT CONE D STOP AND BACK 5-6 STEPS.
5. EXECUTE A 1 AND 1/4 TURN TO THE RIGHT.
6. LOPE ON THE RIGHT LEAD AND THEN LOPE  
A HARD CORNER RIGHT AND CONTINUE TO  
LOPE TOWARD THE CENTER OF CONES B & C.
7. CHANGE LEADS (SIMPLE OR FLYING) BETWEEN  
CONES B AND C.
8. EXTEND THE LOPE FOR 3/4 OF THE CIRCLE.
9. COLLECT THE LOPE, AND CONTINUE LOPING  
AND LOPE STRAIGHT THROUGH THE CENTER OF  
CONES B AND C.
10. BREAK TO THE JOG AND BEGIN JOGGING A  
SQUARE TO THE RIGHT.
11. CLOSE THE SQUARE AND STOP AND EXECUTE  
A 1 AND 3/4 TURN TO THE LEFT.
12. HESITATE TO SHOW COMPLETION OF THE PATTERN  
AND THEN PET YOUR HORSE.

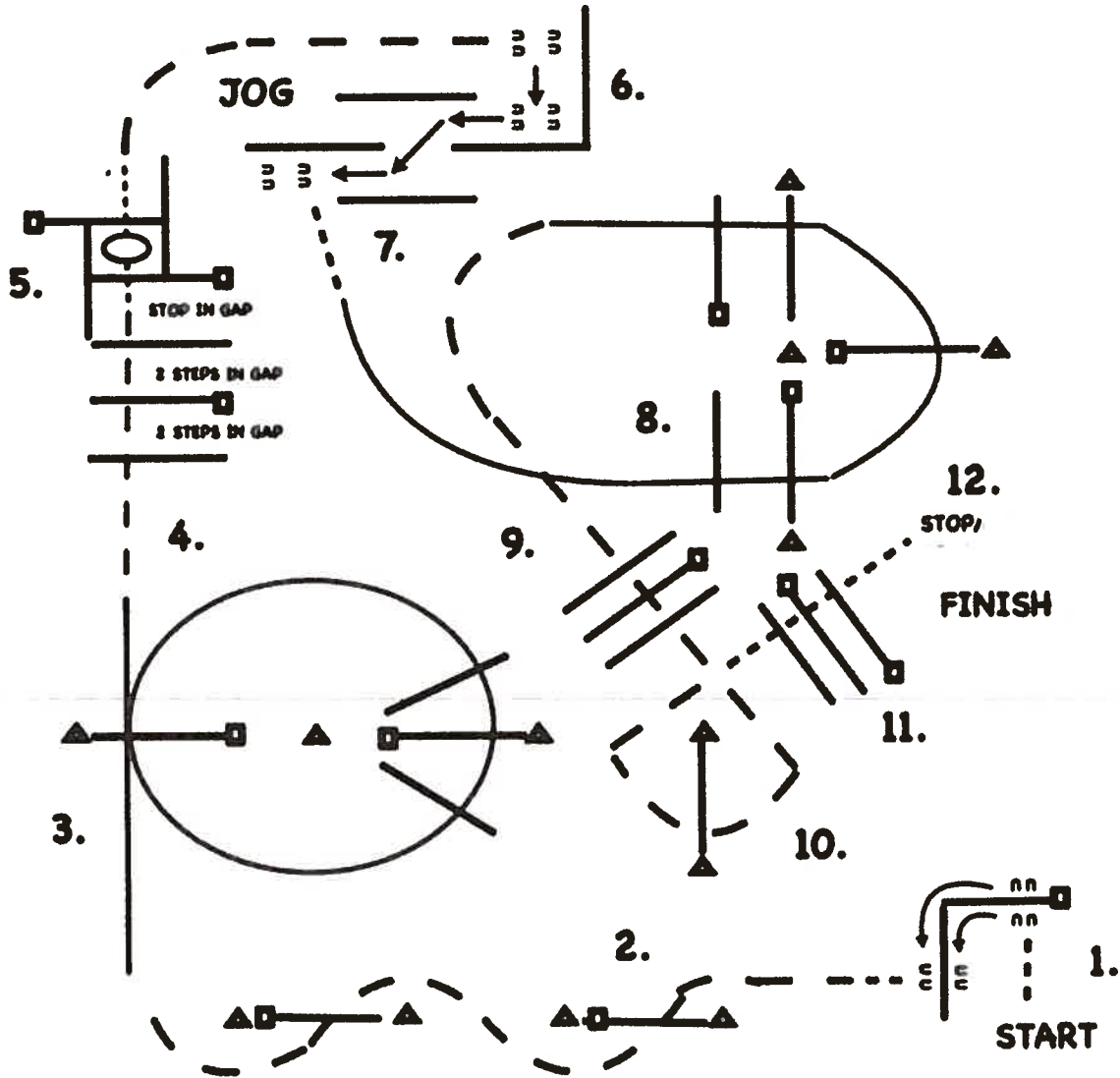
# Western Horsemanship - Walk/JOG #52-54



1. BEGIN STANDING AT CONE A  
EXTEND THE JOG FROM CONE A TO CONE B.
2. BREAK TO THE WALK AND  
WALK FROM CONE B TO CONE C.
3. EXTEND THE JOG FROM CONE C TO CONE D.
4. AT CONE D STOP AND BACK 5-6 STEPS.
5. EXECUTE A 1 AND 1/4 TURN TO THE RIGHT.
6. Walk 5-6 strides AND THEN collect the jog  
A HARD CORNER RIGHT AND CONTINUE TO  
JOG TOWARD THE CENTER OF CONES B & C.
7. JOG A FULL CIRCLE coming
8. back to and through
9. Cones B+C.
10. BREAK TO THE WALK
11. Halt and back 5-6 strides,



# Trail - All Classes #55 - #57



1. STEP OVER POLE, SIDE PASS LEFT, SIDE PASS AROUND CORNER, SIDE PASS MORE, THEN STEP OFF POLE.
2. JOG THROUGH SERPENTINE, JOG OVER POLES.
3. LOPE OVER POLES (RIGHT LEAD).
4. BREAK TO THE JOG, JOG OVER 3 POLES AND STOP.
5. WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.

6. JOG UP AND STOP IN FRONT OF POLE, SIDE PASS IN FRONT OF POLE TO THE RIGHT.
7. BACK CHUTE TO CHUTE, BACK ALL THE WAY OUT.
8. WALK FORWARD, THEN LOPE OVER POLES (LEFT LEAD).
9. BREAK TO THE JOG, JOG OVER POLES.
10. JOG AROUND MARKER, JOG OVER POLE TO THE RIGHT.
11. STOP OR BREAK TO THE WALK, WALK OVER POLES.
12. STOP & EXIT AT THE WALK.